Benjamin Abbott published 19 January 23, et al. "GamesRadar+." *Gamesradar*, 19 Jan. 2023, www.gamesradar.com/.

The reason why I chose Gamesradar as one of my sources is that this is one of the sources that I usually check before I record the audio for my podcast. The reason why I use this as one of my sources is that they are one of the top gaming news sites and they provide a lot of information on the news. What sets Gamesradar apart from a lot of my other sources is that they work solely on video games, which makes it easier for me to pick and choose what topic I want to talk about. Another good thing about this source is that they have a youtube channel as well that covers video games so whenever I forget about a company or topic I can go there to refresh my memory.

Jonathan Downey"Spawn Wave." *YouTube*, YouTube, www.youtube.com/@SpawnWave/featured.

The reason why I picked this source was that this youtube channel is how I structure my podcasts. The youtube channel span wave inspired me to make this capstone which is where I get a lot of my gaming information from. This channel is really helpful because they upload daily and it's a way for me to isolate the most important things that happen in the world currently for my podcast. The only bad thing about this source is that when it comes to gaming there is so much news that comes out and at times it's hard to filter the unimportant things with interesting things. Overall this channel has helped me in a lot of ways and is key to my capstone.

McLean, Matthew. "How to Upload A Podcast & Publish to Any Directory in 2023." *The Podcast Host*, 22 Dec. 2022, www.thepodcasthost.com/websites-hosting/how-to-upload-a-podcast/.

The reason why I picked this source is that it provided some good information about where I should actually publish my podcast. I really found this website helpful because I didn't know where people usually go to watch podcasts or if I would even make the episodes private or public. Another thing that's useful about this podcast is that it talks about how not to and how to make money off of podcasts which I was a little confused about when I first started because I knew from the beginning that I did not want to make money off of these podcasts. Overall I found this source to be really helpful and reliable and helped me with my work.

McMartin, Mary. "Podcast Editing: How to Edit a Podcast Properly (and Quickly)." *Castos*, 17 Aug. 2022, castos.com/podcast-editing-tips/ .

The reason why I chose this website is that they give you a lot of information about how to edit videos and media-related topics. The reason why this is helpful for me is that although in the past I have edited videos I'm not the best at editing and my skills could be improved. All of the things that this website covers are really helpful for me and the only thing about this article that I wish could be improved upon is thoroughness. What I mean by that is this although this article covers a lot of good information it's not that thorough when talking about editing weekly for something like this.

Morgan Park published 18 January 23, et al. "PC Gamer." *PC gamer*, 18 Jan. 2023, www.pcgamer.com/.

The reason why I chose pc gamers as my sources is that they talk solely about pc gaming. The reason why this source is a helpful asset for me is that out of all sides of gaming, I know about pc related topics the least. Also with this source, this website is one of the major gaming news websites which makes it reliable which is helpful to me so I won't say any wrong information when I'm recording my podcasts. In addition, as the weeks go I'm hoping by reading this website I can get a better understanding of how pc gaming works.

Patrick, Dennis. "Home." *Gameranx*, 2 Dec. 2021, gameranx.com/.

The reason why I chose this source is that this website and spawn wave gave me my initial idea of making a video game podcast. Gameranx covers a lot of the gaming news of the week and is helpful for me. In addition to covering gaming news of the week, they also talk about stuff that happened in the past which is good for me because when it comes to some of the issues it's good to research previous events. Another good thing about this source is Gameranx also has a youtube channel that I watch to give me some ideas when I don't know what to talk about.

Peer Schneider "Video Game News, Reviews, and Walkthroughs." *IGN*, www.ign.com/.

The reason why I chose this source is that IGN is a good reputable gaming news website. When making my gaming podcast I usually get my information from four sources and IGN is one of the four. IGN has been around for a very long time and they even do interviews with game developers. The only problem that I have with IGN is that since they just don't solely focus on gaming news they also tackle movie news and entertainment. Sometimes it's difficult to find a lot of gaming news that's not talked about that much. Despite that IGN provides me with a lot of information that I use when making one of my podcasts.

Pete Deemer"Video Games Reviews & News." *GameSpot*, www.gamespot.com/.

The reason why I chose Gamespot as one of my sources is that it's very similar to Gamespot in how they cover the news. Gamespot is another stop-gaming news outlet source that always puts out reliable information. What I'm hoping to gain from this website that I can't get from other gaming news sources is to cross-check between my different sources so I can tell if an issue is really important. Also, Gamespot has a youtube channel that publishes some interesting videos which sometimes give me ideas on what to talk about or gives me a quick refresher on what's been going on in the world.

Sastry, Shashidhar, et al. "Podcast Recording Tips for Polished, Professional Episodes." *Castos*, 2 Nov. 2022, castos.com/podcast-recording-tips/.

The reason why I picked this source is that before making my first podcast video I looked at this website to give me some tips. This website is pretty helpful and provides some tips that actually are helpful and brought up some ideas I never even thought about like recording under a blanket to reduce background noise which sounds silly but actually works. That being said it

doesn't go very deep into what makes a good podcast but just into how you should record. Nevertheless, this website is pretty helpful and I will reread this website from time to time before recording.

University, Saint Leo, et al. "9 Tips to Improve Your Public Speaking Skills." *9 Tips to Improve Your Public Speaking Skills | Saint Leo University*,

[www.saintleo.edu/about/stories/blog/9-tips-to-improve-your-public-speaking-skills](http://www.saintleo.edu/about/stories/blog/9-tips-to-improve-your-public-speaking-skills).

The reason why I chose this website is that one major component when making videos or any media-related skills is speaking. Personally, this is one aspect of mine that I need to be worked on which is why I found this website helpful for me. This website covers public speaking tips which are helpful for me. The only drawback is that it's pretty straightforward and I was hoping for more in-depth information on what you can do. Regardless of that, most of the content that is found on this website I found useful for me and when making my podcast I am confident these skills will be useful for me.